

Get a fresh spin on Jigsaw apps with Spin Puzzle by Seremeres Games

Seremeres Games Launches its First Title "Spin Puzzle" for iPhone and iPod Touch

February 15th, 2010



London, ON - Seremeres Games is proud to announce the release of its first game Spin Puzzle on the iPhone and iPod Touch platforms. A new take on the jigsaw puzzle game, Spin Puzzle offers a great user experience and unique art. Spin Puzzle is being made available at an introductory rate of just \$0.99 to celebrate the inaugural launch of the company.

"We noticed that jigsaw puzzles tended to suffer from a series of problems on mobile devices and we thought we could come up with a solution" said Serena Samborski, CEO of Seremeres Games and designer of Spin Puzzle. "while the iPhone's higher resolution and large screen offer much better graphical area, the

issue of control and clutter really interfere with gameplay with more traditional approaches on mobile platforms. Our cardinal dynamics system not only eliminated these problems, but also increase the difficulty and replayability of the standard jigsaw."

Replayability is encouraged in Spin Puzzle through the use of randomized starts for the puzzles on each load as well as having varying difficulty levels of unlockable trophies to earn while playing the games 25 puzzles.

Control is simple with an intuitive touch control system of tap and drag to rotate and move pieces respectively. Simple interfaces keep load times and navigation quick for great on the go play. All the puzzle art is from works by Seremeres CEO and Spin Puzzle creator Serena Samborski, showcasing a range of anime art styles.

While Spin Puzzle is the first Seremeres Games release the company has 4 other projects currently in production, looking to launch later this year. Optimistic about the future Serena remarked "We're thrilled to finally have a product out the door, but there's no rest for us. We've got a huge slate of developments to work on and a lot of plans for the company. It's great to have our foot in the door though, thanks to the accessibility of the App Store we can get started sooner rather than later."

Spin Puzzle is available now in the App Store for the iPhone, iPod Touch and iPad at

<http://itunes.com/apps/spinpuzzle>. For more information on Spin Puzzle check out <http://spinpuzzle.com>.

Respectware

Seremeres Games takes creative rights seriously and respect artists and authors. Spin Puzzle contains no copyright or trademark infringements, no images or text appear in this game without their creator's or owner's permission.

Media kit availability

More company profile information can be acquired at: http://games.seremeres.com/?page_id=2.

Media kits are available by request to games@seremeres.com



Seremeres Games

games.seremeres.com

Seremeres Games is a small independent game development company based in London Ontario. Started by two game professionals wanting to pursue their own game ideas and

without the influence of outside investors, Seremeres Games is committed to producing compelling quality games. Their philosophy is outlined here: http://games.seremeres.com/?page_id=2. They released their first game, SpinPuzzle for the iPhone and iPod Touch in February 2010 and are looking for a mid-2010 release date for the first episode of their flagship episodic action-RPG Ruby Rust.